

## GIUSEPPE MAZZONE

Assistant Professor, School of Architecture  
316 Bond Hall, University of Notre Dame,  
Notre Dame, IN 46556

### CURRICULUM VITAE

#### Higher Education:

- Marquette University, Post-Doc.in Visualization - College of Engineering, 2015-2016
- University of Wisconsin Milwaukee, Doctorate in Philosophy of Architecture, 2008-2014
- International Workshop for the access of the Archaeologic sites (Castellammare di Stabia-Naples, Italy), 2005
- Politecnico di Bari – Italy, B.Arch & M.A. in Architecture, 1996-2006

#### Professional membership and affiliations:

- Licensed Architect, Italy

#### Academic and Teaching positions:

- University of Notre Dame, Notre Dame, IN

	August 2017-present
<i>Design I</i>	Fall 2018
<i>Graphics I: Drawings</i>	Fall 2018-2017
<i>Design II</i>	Spring 2018
- University of Wisconsin Milwaukee, Milwaukee, WI

<i>Seeing and Analyzing Space</i>	Fall 2014-2013-2012-2011
<i>Creating Spatial Organization</i>	Spring 2013-2012-2011
<i>Handmade Applications of Descriptive Geometry</i>	Spring 2010-Fall 2010
<i>Architectural Design II</i> (as Teaching Assistant)	Spring 2010
<i>Architectural Design I</i> (as Teaching Assistant)	Fall 2009
<i>Chandigarh Design Studio</i> (as Teaching Assistant)	Spring 2009
<i>Architectural Design I</i> (as Teaching Assistant)	Fall 2008

#### Grants and Awards:

- *Institutional Nomination for the Council of Graduate Schools (CGS)/ProQuest Distinguished Dissertation Award*, UW-Milwaukee, Milwaukee, WI, 2015
- *Acanthus Award* in the category of *Best Student Project*, Midwest Chapter of the Institute of Classic Art and Architecture, Chicago, IL, 2014

- Director of graphic surveys and drawings for the research “*Recupero delle acque piovane per uso domestico nell’area mediterranea,*” Bari - ICAR, 2009

### **Lectures, Conferences, and Workshops:**

- Studio Module: *Observational Drawing – Light & Shade*  
ICAA Summer Studio (New York, NY) – June 2018
- Lecture “*Casting shades and shadows on rotation solids: the Methods of the Radial Planes*”  
ICAA Summer Studio (New York, NY) – June 2018
- Lecture “*A traditional approach to digital technologies*”  
ICAA Summer Studio (New York, NY) – June 2018
- Paper: *A digital reconstruction of Sainte-Anne-la-Royale in Paris. How technology can bring back a lost masterpiece.*  
Panel: Digitizing Architectural Heritage: What Role History?  
2018 SAH Conference (Saint Paul, Minnesota) – April 2018
- Workshop “*Photoshop renders and watercolor effects*”  
offered 2 times for graduate studios at UND;
- Lecture “*Geometry of Faith*” offered in several location with content variations:  
*University of Notre Dame – School of Architecture (Notre Dame, IN) – January 2017*  
*Marquette University – College of Communication Studies (Milwaukee, WI) – December 2015*  
*John David Mooney Foundation, UW-Milwaukee Historic Preservation Studio in Chicago (Chicago, IL) – October 2014*  
*UW-Milwaukee, Historic Preservation Studio (Milwaukee, WI) – March 2015*  
*Marquette University – College of Engineering (Milwaukee, WI) – February 2015*  
*Marquette University – College of Engineering (Milwaukee, WI) – January 2015*  
*UW-Milwaukee, School of Architecture and Urban Planning, (Milwaukee, WI) – December 2014*
- Lecture “*Stone in Architecture*”  
*UW-Milwaukee, Historic Preservation Studio, School of Architecture and Urban Planning (Milwaukee, WI) – October 2014*  
*UW-Milwaukee, Historic Preservation Studio, School of Architecture and Urban Planning (Milwaukee, WI) – April 2012*

### **Exhibitions:**

- *Geometry of Faith*, Haggerty Museum, Marquette University (Milwaukee, WI), September 2015 – December 2015  
*UW-Milwaukee, School of Architecture and Urban Planning (Milwaukee, WI) March 2015, December 2014, November 2014*
- *Stone in Architecture*, UW-Milwaukee, School of Architecture and Urban Planning

(Milwaukee, WI) – October 2014

- *Showcase for the College of Dupage*, UW-Milwaukee, School of Architecture and Urban Planning (Milwaukee, WI) – April 2014
- *Historic Preservation Exhibition*, UW-Milwaukee, School of Architecture and Urban Planning (Milwaukee, WI) – December 2013, April 2013

### **Publications:**

- Giuseppe Mazzone, *Geometry of Faith: a stereotomic reconstruction of Sainte-Anne-la-Royale in Paris by Guarino Guarini* [PhD dissertation];
- Drawings in “The Hues of Paradise – Examining Color Design in the Islamic Garden” Book Chapter in Sheila Blair & Jonathan Bloom (eds.), *Color in Islamic Art and Culture* (Yale University Press, 2011);
- Giuseppe Mazzone, Attilio Petruccioli, Calogero Montalbano, *Recupero delle acque piovane per uso domestico nell'area mediterranea* (Bari: ICAR, 2009);
- Drawings in Attilio Petruccioli, *After Amnesia: Learning from the Islamic Mediterranean Urban Fabric* (Bari: ICAR, 2007);
- Drawings in Attilio Petruccioli, Christian Richters, *Fathpur Sikri: la capitale dell'impero Moghul, la meraviglia di Akbar* (Milan: Electa, 2007);
- Drawings in Fabio Galeandro, “La Ceramica a Tenda: Origini ed Evoluzione,” *Taras – Archaeological Review*, xvii, 2 (1998);

### **Latest Research and Visualization Projects:**

- *Analysis and Reconstruction for the church “Santa Maria della Divina Provvidenza” in Lisbon by Guarino Guarini*
  - reconstruction of the geometric system structuring plan and section in the church;
- *Graphic Reconstruction of the Parthenon West Frieze*
  - charcoal on paper;
  - to be used as instructional tool for casting shades and shadows in the upcoming Fall 2018 Freshmen studio at the University of Notre Dame;
- *Analysis and Reconstruction for the church “Sainte-Anne-la-Royale” by Guarino Guarini (Paris, 1662)*
  - interior and exterior including sculpted decorations and molding patterns;
  - 3d model, 3d printing, walk-through videos, render/texturing;
  - rendition for an immersive environment (Visualization Lab at Marquette University).
- *Digital reconstruction of Queen Isabel exhibition room at Del Prado Museum (Madrid, Spain)*

- architectural details and interior design (gilded columns, railings, benches);
  - frames (with normal maps) for 150 individual paintings;
  - walk-through videos, render/texturing;
  - rendition for an immersive environment (Visualization Lab at Marquette University).
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- *Digital setting for the play “Bald Soprano” by Eugène Ionesco (Marquette, Spring 2015)*
    - interior design for the play including over 30 objects (between furniture pieces and decorations) and 250 books with individual covers.
    - render/texturing;
    - rendition for an immersive environment (Visualization Lab at Marquette University).
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- *Digital rendition of the Holocaust Memorial in Berlin (Eisenman & Happold, 2003)*
    - reconstruction of the site area (over 270 elements with individual heights);
    - render/texturing;
    - rendition for an immersive environment (Visualization Lab at Marquette University).
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- *Digital reconstruction of the Joan of Arc Chapel according to its original French site*
    - reconstruction of the project corresponding to the present altar bay only;
    - render/texturing;
    - rendition for an immersive environment (Visualization Lab at Marquette University) and possible online publication on the Marquette University web site.